# Topology - week 7 Math3061 

Daniel Tubbenhauer, University of Sydney

(c) Semester 2, 2023

## Technicalities

Lecturer Daniel Tubbenhauer
Office hour Zoom (https://uni-sydney.zoom.us/j/89436493625) Monday 4:30pm-5:30pm or by appointment (an informal email suffices)
Contact daniel.tubbenhauer@sydney.edu.au
Web www.dtubbenhauer.com/teaching.html

- I apologize in advances for any typos or other errors on these slides!
- I'd be grateful for any corrections that you send to me or post on Ed



## Topology

Unit outline

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- In topology we are allowed to bend and stretch
- We are not allowed to cut, tear or join surfaces together


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Topologically, a cube and a sphere are the same
We will see in more detail why these are the same later
...as well as looking at more exotic surfaces

$\equiv$

## A torus is the same as a coffee mug

Source https://en.wikipedia.org/wiki/Topology

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As shown, we allow loops and duplicate edges

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Drawings of graphs are useful pictorial aids, but be careful:
There are many ways to draw the same graph so we always need to check that whatever are doing does not depend on how the graph is drawn!

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Here are four different ways to draw the same graph


## Standard graphs

Path graphs $P_{n}$, for $n \geq 1 \quad$ (also called line graphs)
Vertex set $V=\{1,2, \ldots, n\}$
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Cyclic graphs $C_{n}$, for $n \geq 1$
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## Standard graphs.

Complete bipartite graphs $K_{n, m}$, for $n, m \geq 1$
Vertex set $V=\left\{1,2, \ldots, n, 1^{\prime}, 2^{\prime}, \ldots, m^{\prime}\right\}$ Edge set $E=\left\{\left\{i, j^{\prime}\right\} \mid 1 \leq i \leq n, 1 \leq j \leq m\right\}$


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Clearly, $(W, F)$ is "the same" as the cyclic graph $C_{3}$
...but what does it mean for graphs to be "the same "?

## Isomorphic graphs

Two graphs $G=(V, E)$ and $H=(W, F)$ are isomorphic, written $G \cong H$, if there is a bijection $f: V \longrightarrow W$ such that the induced map on edges, which sends an edge $\left\{v, v^{\prime}\right\} \in E$ to $\left\{f(v), f\left(v^{\prime}\right)\right\}$, is also a bijection.

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## Examples

- $G \cong H$ if and only if $H \cong G$


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- if $\left\{v, v^{\prime}\right\} \in E$ is an edge of $G$ then $\left\{f(v), f\left(v^{\prime}\right)\right\} \in F$ is an edge of $H$
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Claim $(W, F) \cong C_{3}$
For example, define $f$ by

$$
\begin{aligned}
& f(1)=1, \\
& f(3)=2, \text { and } \\
& f(5)=3
\end{aligned}
$$

## Subgraphs of complete graphs

## Proposition

Let $G=(V, E)$ be a graph on $n$ vertices that has no loops and no duplicated edges. Then $G$ is isomorphic to a subgraph of $K_{n}$.

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Proof
Write $V=\left\{v_{1}, v_{2}, \ldots, v_{n}\right\}$.
Let $N=\{1,2, \ldots, n\}$ be the vertex set of $K_{n}$ and let

$$
E_{n}=\{\{i, j\} \mid 1 \leq i<j \leq n\}
$$

be its edge set.
Define $H=\left(N, E_{V}\right)$ to be the subgraph of $K_{n}$ with

$$
E_{V}=\left\{\{i, j\} \mid\left\{v_{i}, v_{j}\right\} \in E\right\} .
$$

Then the map $f: N \longrightarrow V$ given by $f(i)=v_{i} \in V$ is a graph isomorphism.

## Planar graphs

A planar graph is a graph that can be drawn in the $\mathbb{R}^{2}$ in such a way that no edges cross.

This gives a planar embedding of the graph

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## Examples

- Graphs can have planar embeddings and other non-planar realizations
- Every path graph $P_{n}$ is planar
- Every cyclic graph $C_{n}$ is planar



## Complete graphs are rarely planar

- $K_{1}$

1

- $K_{2}$

1. 

2

- $K_{3}$

- $K_{4}$



## Complete graphs are rarely planar

- $K_{1}$
- $K_{2}$
(1)
(1)-2

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## Graph embeddings in $\mathbb{R}^{3}$

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Every graph can be embedded (i.e. without edge crossings) in $\mathbb{R}^{3}$
Moral Graphs are "low dimensional" objects
Proof First, loops and duplicate edges are easy to treat, so we ignore them. Next, use a book embedding:

A 3-page embedding of $K_{5}$ :


In general, one can embed $K_{n}$ into a book with $\lceil n / 2\rceil$ pages. Since every graph is a subgraph of some $K_{n}$, so we are done since books $\subset \mathbb{R}^{3}$

## The degree of a vertex

Let $G=(V, E)$ be a graph. The degree of a vertex $v \in V$ is $\operatorname{deg}(v)=\#\{$ number of edges in $E$ that have $v$ as an endpoint $\}$

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## Examples


(2) (3) $\operatorname{deg}(1)=3$


- $P_{n}$
(1)-2

3. 

4
5
(6) $\operatorname{deg}(4)=2$

## Degrees of vertices in standard graphs; examples

- $C_{n}$

- $K_{n}$

- $K_{n, m}$



## The handshaking lemma

Proposition (Vertex-degree equation = handshaking lemma)
Let $G=(V, E)$ be a finite graph. Then

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Let $G=(V, E)$ be a finite graph. Then

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Proof If I shake your hand, then you shake mine: every edges is adjacent to two vertices, hence each edges contributes twice


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## Proof

Strictly speaking, we would use induction on $|E|$ :
There is nothing to show if there is no edge, and if $|E|>0$ remove any edge $e$ use induction for $E^{\prime}=E \backslash\{e\}$, and add $e$ using the previous observation

## The Euler characteristic of a graph

Let $G=(V, E)$ be a graph. The Euler characteristic of $G$ is the integer

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(1)-2

3
4
5
(6) $\chi(G)=1$

## The Euler characteristic of standard graphs

- $C_{n}$


$$
\chi(G)=n-\frac{1}{2} n(n-1)=-\frac{1}{2} n(n-3)
$$

- $K_{n, m}$

$\chi(G)=n+m-n m$


## Subdividing graphs

Let $G=(V, E)$. A subdivision of $G$ is any graph $\dot{G}$ that is obtained from $G$ by successively replacing $V$ with $V \cup\{u\}$, for $u \notin V$, and $E$ with $E \cup\{\{v, u\},\{u, w\}\} \backslash\{\{v, w\}\}$, for an edge $\{v, w\} \in E$

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(2)


- 0

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The operation

clearly increases $V$ and $E$ by one, so their difference does not change.

## Paths in graphs

Let $G=(V, E)$ be a graph and $v, w \in V$. A path in $G$ of length $n$ from $v$ to $w$ is a sequence of vertices $v=v_{0}, v_{1}, \ldots, v_{n}=w$ such that $\left\{v_{i}, v_{i+1}\right\} \in E$, for $0 \leq i<n$.

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## Example



## Connectivity in graphs

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(2) 3 Not connected, two connected components


## Connected examples

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8(3)

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## Circuits

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- "Inefficient circuits" backtrack over the same edges and vertices
- We will soon see that the Euler characteristic is closed related to the number of "reduced" circuits in a graph


## Contractible circuits

A circuit $v=v_{0} \rightarrow v_{1} \rightarrow \cdots \rightarrow v_{n}=v$ is contractible if it contains two consecutive repeated edges $\left\{v_{i}, v_{i+1}\right\}=\left\{v_{i+1}, v_{i+2}\right\}$, for some $0 \leq i \leq n-2$

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Notice that every circuit $v=v_{0} \rightarrow v_{1} \rightarrow \cdots \rightarrow v_{n}=v$ can be replaced with a reduced circuit by successively deleting the repeated edges

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Observations

- Reduced circuits are "efficient" in the sense that they do not backtrack
- A reduced circuit of length $n$ is not necessarily isomorphic to the cycle graph $C_{n+1}$ because it could, for example, be a figure 8 graph


## Leaves and trees

A non-trivial circuit is a reduced circuit of length $n>0$

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- A tournament tree



## A catalog of small (connected) trees



## Trees have leaves

If $T$ is a tree then a leaf in $T$ is any vertex of degree 1

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Remark This result provides an inductive tool for proving facts about trees because removing a leaf gives a tree with one less edge and vertex

Proof Take a longest reduced path $P$ in $T$, then both endpoints of $P$ are leaves

Why? Say the endpoints are $v$ and $w$. WLOG suppose $v$ is not a leaf; then $v$ has at least two neighbors and one of them is not in $P$. (Otherwise we would have a circuit.) Thus one can make $P$ longer. Contradiction

Theorem
Suppose that $T$ is a tree. Then $\chi(T)=1$

## The Euler characteristic of a tree

## Theorem

Suppose that $T$ is a tree. Then $\chi(T)=1$

Proof Argue by induction on the number of edges $|E|$
For $|E|$ small use the previous table.
Otherwise, remove one leave (which exists by the previous statement). The resulting tree has $\chi(T)=1$, and adding the leave back increases $V$ and $E$ by one, so $\chi$ remains constant

## Number of edges and vertices in a tree

Corollary
Suppose that $T=(V, E)$ is a tree. Then $|V|=|E|+1$.

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Proof By the previous statement

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## Example



## Spanning trees continued

## Proposition

Suppose that $G=(V, E)$ is a connected graph.
Then $G$ has a spanning tree $T=(V, F)$ (same vertices)

Proof Remove edges from nontrivial circuit of $G$ to break them; the result is a spanning tree
(Formally, use induction on the number of nontrivial circuit of $G$ )

## An upper bound on $\chi(G)$

## Corollary

Suppose that $G$ is a connected graph. Then $\chi(G) \leq 1$ with equality if and only if $G$ is a tree.

## An upper bound on $\chi(G)$

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Suppose that $G$ is a connected graph. Then $\chi(G) \leq 1$ with equality if and only if $G$ is a tree.

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## Independent cycles

## Examples



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## Independent cycles

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Remark It is possible to construct a vector space of "cycles" that has dimension $1-\chi(G)$, which shows that the number of independent cycles makes sense. This is beyond the scope of this course.

