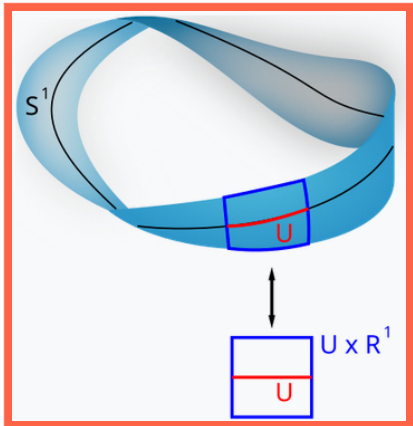
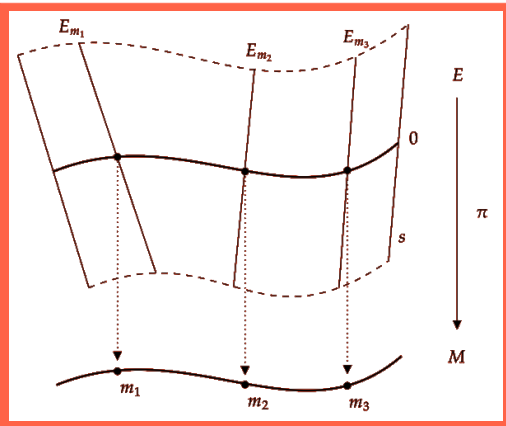


What is...a tautological sheaf?

Or: Tautological sheaves are tautological sheaves

Sheaves of modules “=” vector bundles



- ▶ **Vector bundle** = a linear algebra generalization of a cylinder
- ▶ **Idea** To every point of the space we attach a vector space so that these fit together to form another space of a desired type (manifold, or variety, or...)
- ▶ Sheaves of modules and vector bundles are **very similar**

Grassmannians again

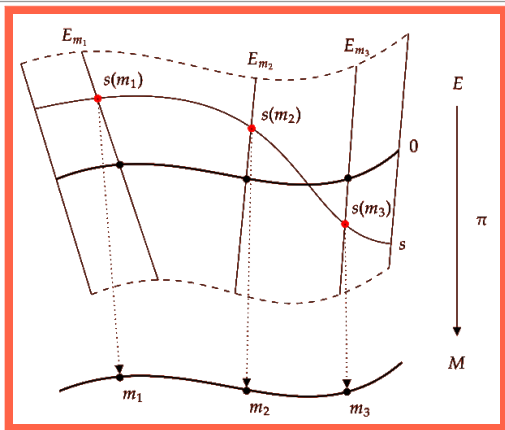
Grassmannian = higher lines

An element of $G(2, 3)$:

- ▶ **Grassmannian** $G(k, n)$ is the set of k -planes in \mathbb{K}^n (here $k \in \{0, \dots, n\}$)
- ▶ **Boring examples** $G(0, n)$ and $G(n, n)$ are points
- ▶ **Good example** $G(1, n) = \mathbb{P}^{n-1}$, so we generalize projective space

- ▶ Points of the Grassmannian are vector spaces
- ▶ They also vary continuously
- ▶ **Think** There should be a tautological way to get a vector bundle

Sheaves = vector bundles?

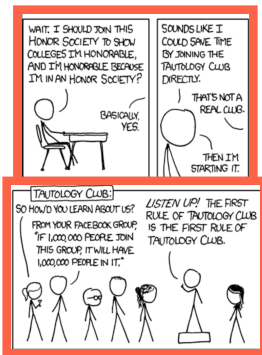


- ▶ **Section** = a way to put the original space into its vector bundle
- ▶ **Sheaf of sections** is a sheaf associated to a vector bundle; every locally free (lf) sheaf arises in this way
- ▶ Lf sheaf “=” If \mathcal{O}_V -module = locally isomorphic to a free \mathcal{O}_V -module

For completeness: A formal statement

Tautological bundle/sheaf (for $k = 1$ via AG on the next slide):

- ▶ The tautological bundle on $G(k, n)$
 - ▶ $k = 1$: tautological line bundle on \mathbb{P}^1
-
- ▶ Tautology xkcd can explain much better than me what a tautology is:



- ▶ There are some subtleties but nothing serious, so we ignore them

The same target, but colored



- ▶ Recall For a projective variety, \mathcal{O}_V is a graded ring
- ▶ As a sheaf of \mathcal{O}_V -modules we take \mathcal{O}_V itself with a shifted grading
- ▶ $\mathcal{O}(d)$ (shift grading by d) and $\mathcal{O}(-1) =$ tautological bundle over \mathbb{P}^1

Thank you for your attention!

I hope that was of some help.