

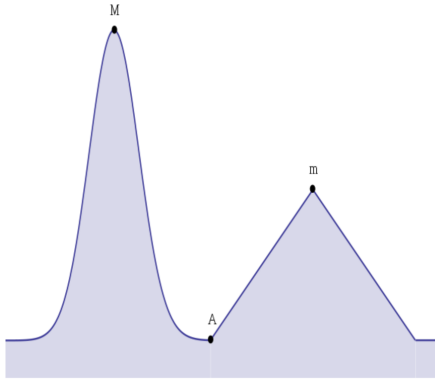
**What is...a greedy algorithm 1?**

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Or: Greedy in general

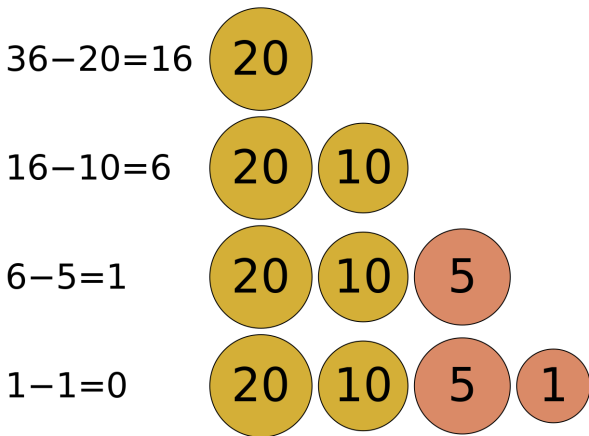
# Do not be greedy!

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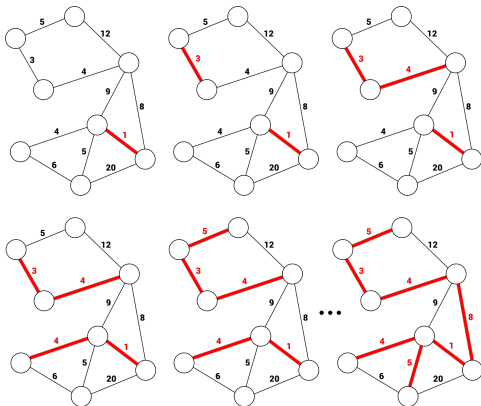
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- ▶ Greedy (in this video) = doing locally the optimal and hope for globally optimal results
  - ▶ One should not expect this to work!
  - ▶ Example Collecting coins on the street will not get you rich
  - ▶ Example Above finding the maximum will fail with a greedy strategy

Well...



- ▶ Sometimes a greedy strategy actually works
- ▶ If it works, then we get a remarkably simple algorithm
- ▶ Example A greedy strategy gives the minimum number of coins to give for change

## Even more well...



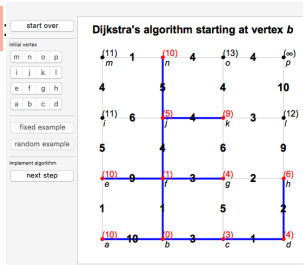
- ▶ Greedy spanning forests In step  $k$  take any edge that does not give a cycle with the  $k - 1$  previously chosen edges
- ▶ This works!
- ▶ This even works weighted

# For completeness: A formal statement

Greedy algorithms apply to problems coming from matroids

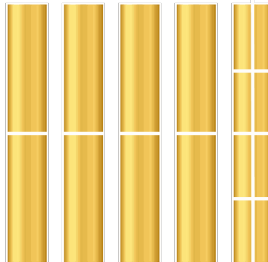
Details next time – below are a few more examples of greedy algorithms

## ► Finding shortest paths :



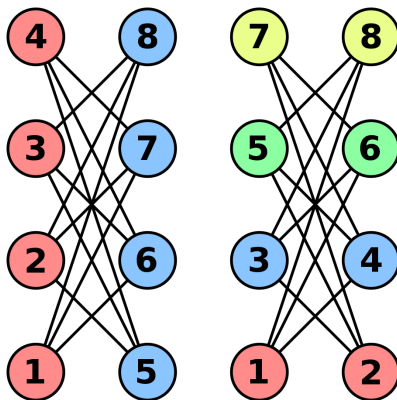
## ► Egyptian fractions :

$$\frac{5}{8} = \frac{1}{2} + \frac{1}{8} :$$



## Almost greedy

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- ▶ Greedy strategies often give very good approximations for difficult problems
  - ▶ Example Greedy coloring = inductively assign each vertex its first available color
  - ▶ Graph coloring is NP complete but the above works really well

**Thank you for your attention!**

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I hope that was of some help.