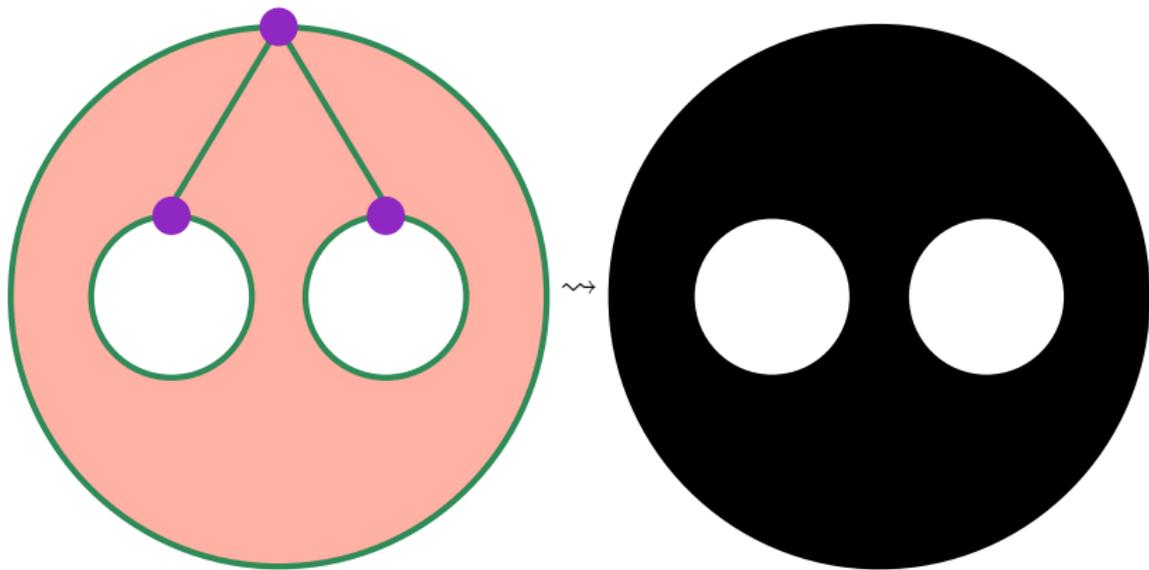


What are...operations on cell complexes?

Or: Cell by cell

The Lego principle



▶ Cell complexes form a big class of examples **Flexible**

▶ Cell complexes allow cell-by-cell arguments **Rigid**

Question. How to construct **new** cell complexes from **known** ones?

Products of cell complexes

$$S^1 \times S^1 = \text{circle} \times \text{circle} \stackrel{\mathbb{R}}{\cong} \text{torus} = \text{torus}$$

► One 0-cell:

$$\text{purple dot} \times \text{purple dot} \stackrel{\mathbb{R}}{\cong} \text{purple dot}$$

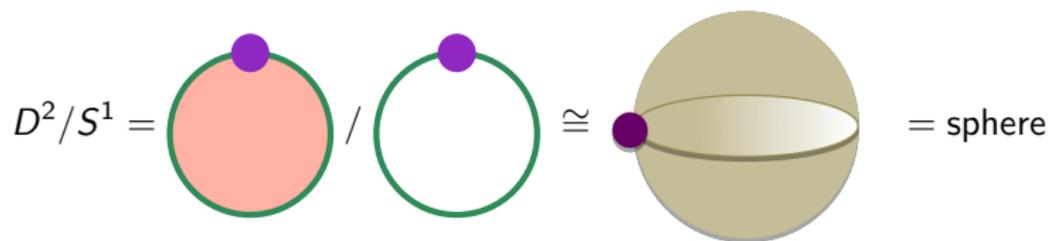
► Two 1-cells:

$$\text{circle} \times \text{purple dot} \stackrel{\mathbb{R}}{\cong} \text{circle}, \quad \text{purple dot} \times \text{circle} \stackrel{\mathbb{R}}{\cong} \text{circle}$$

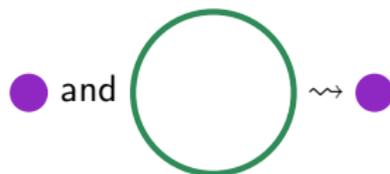
► One 2-cell:

$$\text{circle} \times \text{circle} \stackrel{\mathbb{R}}{\cong} \text{torus}$$

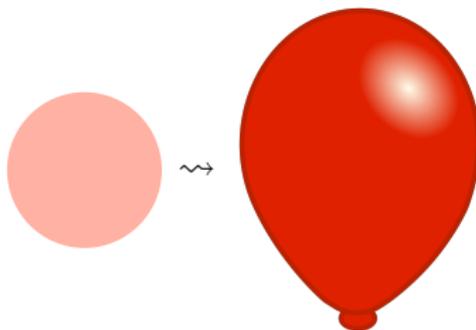
Quotient of cell complexes



► One 0-cell:



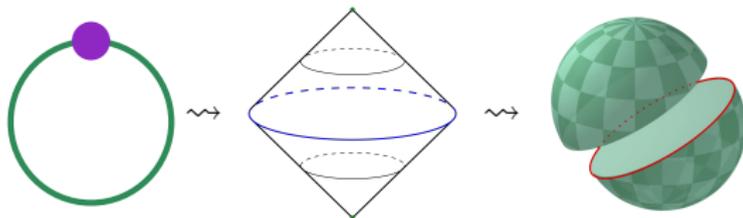
► One 2-cell:



For completeness: A formal statement

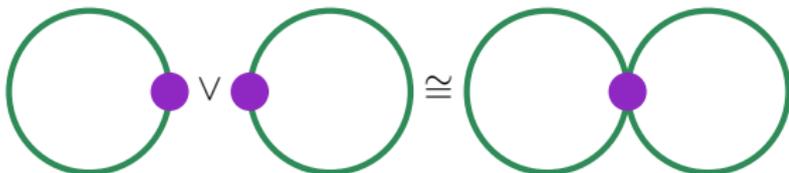
Cell complexes are **closed** under the operation of...

- (a) ...taking products (some care in needs to be taken in the infinite case)
- (b) ...taking quotients
- (c) ...taking suspensions, e.g.



Similarly for joins

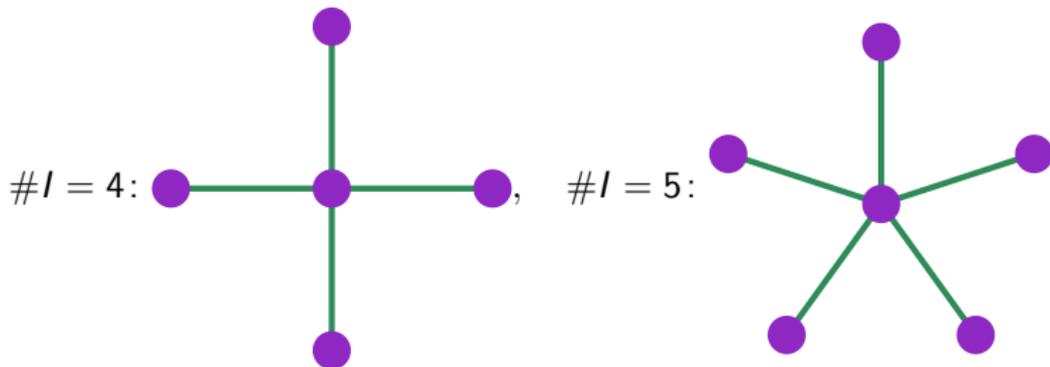
- (d) ...taking wedge sums \vee , e.g.



- (e) ...taking smash products \wedge (via \vee and quotients)

Stars a.k.a. careful with infinities

The star X_I with $\#I$ -number of rays



- ▶ The stars X_I are cell complexes
- ▶ The product $X_I \times X_J$ is a cell complex
- ▶ The weak topology of $X_I \times X_J$ does not need to be the product topology, e.g. if $I = \mathbb{R}$ and $J = \mathbb{N}$
- ▶ No problems in the finite case

Thank you for your attention!

I hope that was of some help.