

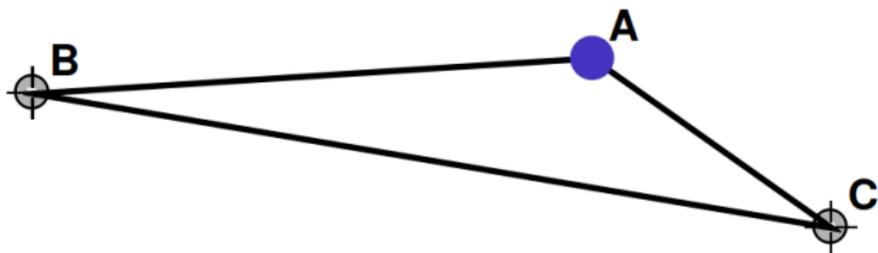
What are...the three geometries?

Or: 0, 1 and ∞

Angles in a Triangle

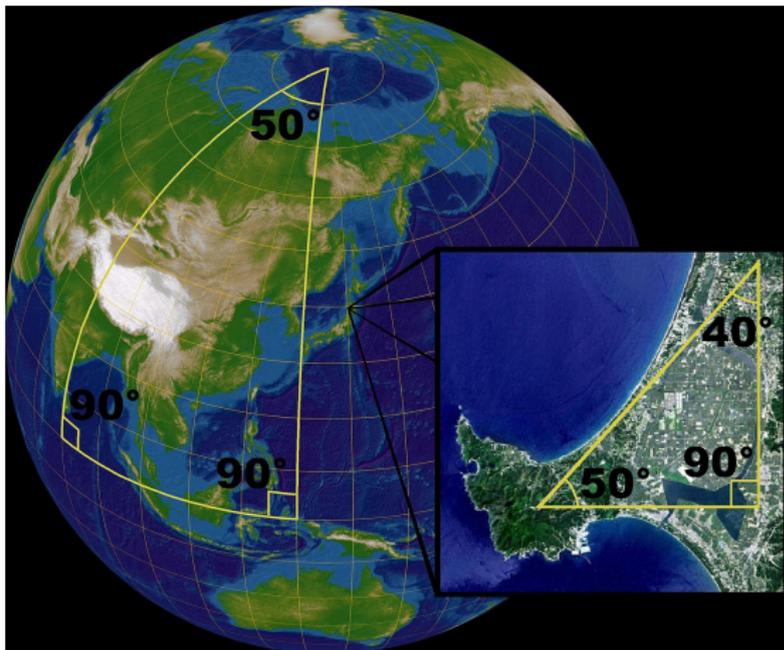
$$m\angle CAB = 141.283^\circ \quad | \quad m\angle ABC = 13.078^\circ \quad | \quad m\angle BCA = 25.639^\circ$$

$$m\angle CAB + m\angle ABC + m\angle BCA = 180.00^\circ$$



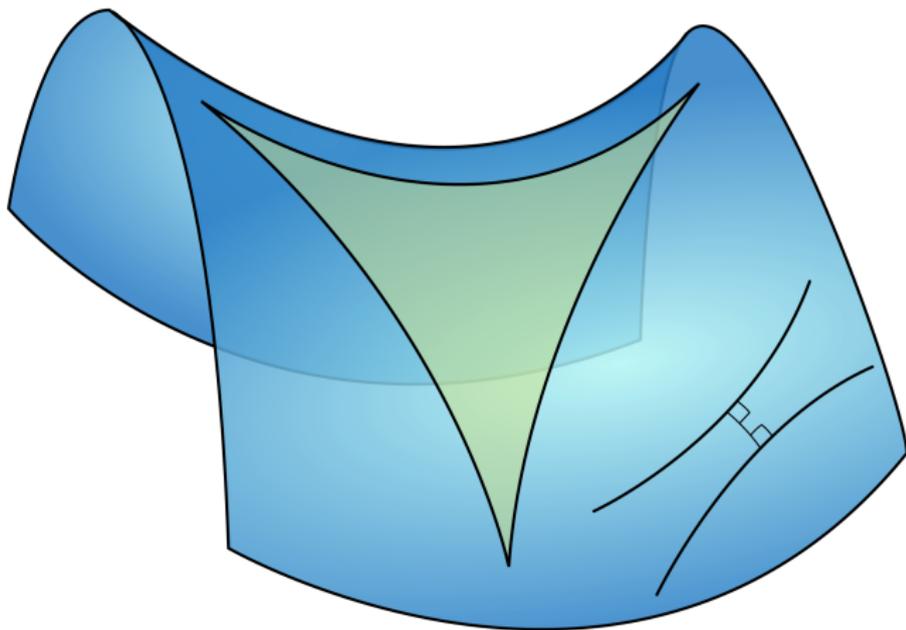
- ▶ EG is ancient More than 2000 years
- ▶ In EG all triangles have angles adding to 180° Normal triangles
- ▶ In EG there is exactly one parallel line

Spherical geometry (SG)



- ▶ SG is old, but not ancient 19th century
- ▶ In SG all triangles have angles adding to more than 180° Fat triangles
- ▶ In EG there are no parallel lines

Hyperbolic geometry (HG)

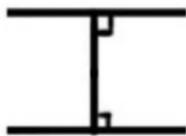


- ▶ HG is old, but not ancient 19th century
- ▶ In HG all triangles have angles adding to less than 180° Thin triangles
- ▶ In HG there are ∞ many parallel lines

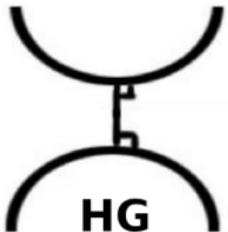
Enter, the theorem

There are only three geometries on surfaces, axiomatically given by:

- ▶ Line segments exists
- ▶ Infinite lines exist
- ▶ Circles exists
- ▶ All right angles are congruent
- ▶ A version of the parallel postulate
 - **EG** Through a point not on a given line L , there is one line not meeting L
 - **SG** Through a point not on a given line L , there is no line not meeting L
 - **HG** Through a point not on a given line L , there are ∞ many lines not meeting L



EG

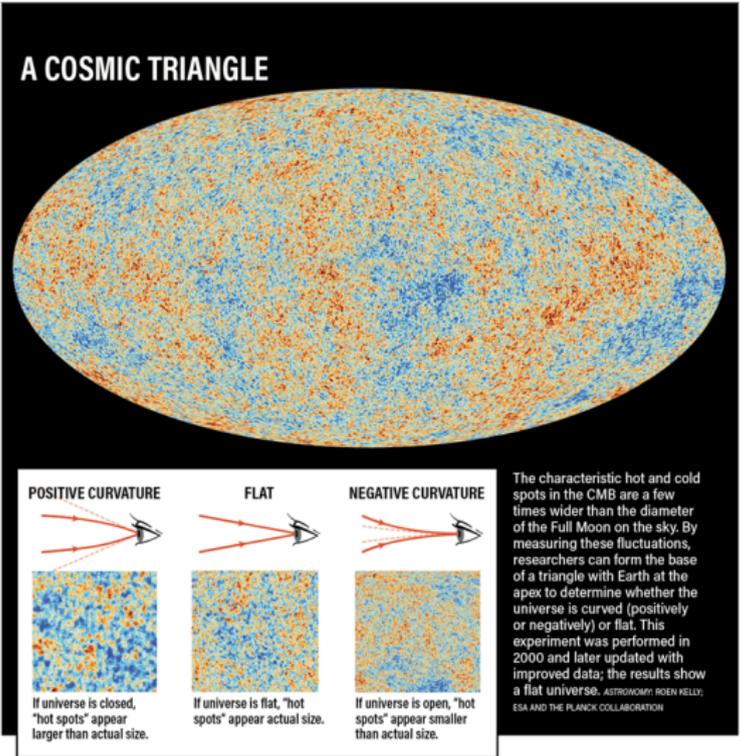


HG



SG

The shape of space



► It is not easy to determine the geometry we are living in

► The curvature of the universe is $\approx 1 \pm 0.1$ $1=EG, >1=SG, <1=HG$

Thank you for your attention!

I hope that was of some help.